Create a class called Wallet. This class has two properties cash and debit (both doubles). Debit represents the money on a debit card in your wallet. Cash represents… well cash. Create a default constructor that sets both cash and debit to 0. Also create a constructor that you can pass in a cash value and a debit value. Next create these 6 methods: atmWithdrawl, atmDeposit, spendCash, recieveCash, totalMonies and toString.

atmWithdrawl: This method takes money from your debit card and gives you cash in return. Has one parameter called amount. You should subtract amount from debit and add amount to cash.

atmDeposit: This method takes cash and adds it to your debit card. Has one parameter called amount. You should subtract amount from cash and add amount to debit.

spendCash: This method subtracts cash from your wallet. One parameter called amount.

recieveCash: This method subtracts cash from your wallet. One parameter called amount.

totalMonies: A return method that returns the amount of cash + the amount in debit. No parameters.

toString: returns a String in the format “CASH: “ + cash + “\nDEBIT: “ + debit

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