1. Create a class called Bunny

Properties:

color

weight

name

tasty (true or false)

Constructors:

Default: “white”, 5, “NA”, true

One that sets name, color, weight; tasty is always true

One that sets all 4 variables

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2. Create a class called Robot

Properties:

idNumber

numberOfHumansKilled

nameOfLastHumanKilled

activated (true or false)

Constructors:

Default: 1138, 0, “NA”, false

One that sets idNumber; other values are 0, “NA” and false respectfully

One that sets all 4 variables

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3. Create a class called ChuckNorris

Properties:

name

beardLength

awesome (true or false)

Constructors:

Default: “Chuck Norris”, 9001, true

One that sets beardLength; other values are “Chuck Norris” and true respectfully

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4. Create a class called Student

 Think of at least 3 properties that you’d need for the Student class

 Create 2 constructors for the Student class: default and one that sets all data.

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